

David Le

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EDUCATION

Georgia Institute of Technology

B.S. Computational Media Candidate

Expected Graduation: May 2020

GPA: 3.15

SKILLS

Foreign Languages

- English: Native
- Spanish: Conversational
- Vietnamese: Basic

Programming Languages

- Javascript
- Java
- Ruby
- Python

Web Technologies

- HTML, CSS
- VueJS, AngularJS
- Ruby On Rails

Design

- Adobe Suite (Illustrator, XD, Photoshop), Figma, Balsamiq
- Illustration, Visual Design, Interaction Design
- User Testing, User Research

Project Management

- Specification writing, pitch presentation
- Cross-team collaboration
- Agile, SCRUM

ACTIVITIES

Technique Newspaper

August 2017 - Present

Assistant Design Editor, Staff Designer

- Design graphics for other editors on the team using Adobe Illustrator and Photoshop
- Write opinion-editorial articles

Vietnamese Student Association

August 2015 - May 2017

Historian, Internal Vice President

- Shot photos at club events and distributed them on social media
- Communicated with representatives of other organizations to participate in the club's annual moon festival
- Collaborated with the other members of the executive board to plan and execute the club's annual Charity Dinner

Seeking full-time opportunities

EXPERIENCE

Microsoft

June 2019 - August 2019

Program Manager Intern - Flighting Team

- Collaborated with partner teams to create a strategy to increase engagement and flighting in the Windows Insider Program
- Identified costs, functional requirements, and measures of success for various ideated solutions
- Developed scenario spec and feature spec of proposed solution and presented to team & partners
- Created low fidelity prototype using Adobe XD to supplement the specs
- Synced with the new hire taking over the project

Zuora

May 2018 - August 2018

Strategic Solutions Engineering Intern

- Revamped starter package for applications built with Ruby On Rails by adding new features
- Integrated and tested legacy processing for payments for Configurable Payment Retry through Resque workers

CareerBuilder

January 2017 - April 2017

Software Engineering Intern

- Used NodeJS and AngularJS to improve usability of internal tools used by database administrators
- Researched benefits and costs of using one continuous integration (CI) server over another
- Migrated builds from different teams to a newly stood up Jenkins CI server

PROJECTS

EnrollMate

January 2018 - December 2018

"Junior Design" Capstone Project for Graduation

- Collaborated with team to create user stories and user flows
- Designed High Fidelity Mockup with Adobe XD using findings from user research
- Developed front end using VueJS
- Collaborated in project management using ZenHub

Alpaca Bag

March 2018

A travel board web app made for HackFSU 5

- Set up world choropleth using D3.js and HTML
- Implemented a feature that changes a country's color when clicked and a feature that allows users to save the map as a .png using JavaScript
- Served the webapp on a domain using CloudFlare and GitHub Pages

Gudetama Run

October 2017 - December 2017

A GameBoy game developed in C about a running egg

- Designed and Implemented a GameBoy game
- Created Sprite and background illustrations with Adobe Illustrator and Usenti
- Implemented state machine and gameplay in C